

# NPM Auto Discovered Servers APIs v1.0

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## Resource: config

Server Names Auto Discovery configuration.

```
http://{device}/api/npm.discovered_servers/1.0/config
```

JSON

```
{  
  "enabled": boolean  
}
```

Property Name	Type	Description	Notes
config	<object>	Server Names Auto Discovery configuration.	Required properties: [enabled];
config.enabled	<boolean>	Enable/disable Server Names Auto Discovery.	

## Links

### config: get

Returns the Server Names Auto Discovery configuration.

```
GET http://{device}/api/npm.discovered_servers/1.0/config
```

Response Body

Returns a [config](#) data object.

### config: set

Updates the Server Names Auto Discovery configuration.

```
PUT http://{device}/api/npm.discovered_servers/1.0/config
```

Request Body

Provide a [config](#) data object.

Response Body

Returns a [config](#) data object.

## Resource: ignored\_server

Ignored Discovered Server.

```
http://{device}/api/npm.discovered_servers/1.0/ignored/items/{id}
```

JSON

```
{  
  "id": string  
}
```

Property Name	Type	Description	Notes
ignored_server	<object>	Ignored Discovered Server.	
ignored_server.id	<string>	A unique id for the ignored discovered server.	Optional;

## Links

### ignored\_server: delete

Un-ignores a Discovered Server.

```
DELETE http://{device}/api/npm.discovered_servers/1.0/ignored/items/{id}
```

## Response Body

On success, the server does not provide any body in the responses.

## Resource: ignored\_servers

Ignored Discovered Servers.

```
http://{device}/api/npm.discovered_servers/1.0/ignored
```

**JSON**

```
{  
  "items": [ ignored\_server ],  
  "limit": ignored\_limit,  
  <prop>: any  
}
```

Property Name	Type	Description	Notes
<code>ignored_servers</code>	<code>&lt;object&gt;</code>	Ignored Discovered Servers.	
<code>ignored_servers.items</code>	<code>&lt;array of&lt;br/&gt;&lt;ignored_server&gt;&gt;</code>		Optional;
<code>ignored_servers.items[items]</code>	<code>&lt;ignored_server&gt;</code>	Ignored Discovered Server.	
<code>ignored_servers.limit</code>	<code>&lt;ignored_limit&gt;</code>		
<code>ignored_servers.&lt;prop&gt;</code>	<code>&lt;any&gt;</code>		Optional;

## Links

### ignored\_servers: bulk\_create

Ignores a list of Discovered Servers.

```
POST http://{device}/api/npm.discovered_servers/1.0/ignored/bulk_create
```

#### Request Body

Provide an [ignored\\_servers](#) data object.

#### Response Body

Returns an [ignored\\_servers](#) data object.

### ignored\_servers: bulk\_delete

Un-ignores a list of Discovered Servers.

```
POST http://{device}/api/npm.discovered_servers/1.0/ignored/bulk_delete
```

#### Request Body

Provide an [iservers\\_bulk\\_deleter](#) data object.

#### Response Body

Returns an [iservers\\_bulk\\_deleter](#) data object.

### ignored\_servers: create

Ignores a Discovered Server.

```
POST http://{device}/api/npm.discovered_servers/1.0/ignored
```

#### Request Body

Provide an [ignored\\_server](#) data object.

#### Response Body

Returns an [ignored\\_server](#) data object.

## ignored\_servers: limit

Returns the ignored discovered servers entries limit.

```
GET http://{device}/api/npm.discovered_servers/1.0/ignored/limit
```

### Response Body

Returns an [ignored\\_limit](#) data object.

## Resource: server

Discovered Server.

```
http://{device}/api/npm.discovered_servers/1.0/servers/items/{id}
```

**JSON**

```
{  
    "first_seen": string,  
    "host": string,  
    "id": string,  
    "ignored": boolean,  
    "last_seen": string,  
    "origin": string,  
    "protocol": string,  
    "url_app_id": integer  
}
```

Property Name	Type	Description	Notes
server	<object>	Discovered Server.	
server.first_seen	<string>	Time at which this discovered server was first seen.	Optional;
server.host	<string>	Server host or domain name.	Optional;
server.id	<string>	A unique id for the discovered server.	Optional;
server.ignored	<boolean>	Indicates whether the discovered server is ignored.	Optional;
server.last_seen	<string>	Time at which this discovered server was last seen.	Optional;
server.origin	<string>	Source of the server name (SNI, X509 Certificate or Connect Host).	Optional;
server.protocol	<string>	The protocol from which the server name was extracted.	Optional; Values: HTTP, TLS;
server.url_app_id	<integer>	The URL Application id associated with the discovered server.	Optional;

## Links

### server: delete

Deletes a Discovered Server.

```
DELETE http://{device}/api/npm.discovered_servers/1.0/servers/items/{id}
```

### Response Body

On success, the server does not provide any body in the responses.

### server: get

Returns a Discovered Server.

```
GET http://{device}/api/npm.discovered_servers/1.0/servers/items/{id}
```

### Response Body

Returns a [server](#) data object.

## Resource: servers

Discovered Servers.

http://{device}/api/npm.discovered\_servers/1.0/servers

### JSON

```
{  
  "items": [ server ],  
  "total": integer,  
  <prop>: any  
}
```

Property Name	Type	Description	Notes
servers	< <i>object</i> >	Discovered Servers.	
servers.items	< <i>array of</i> < <i>server</i> >>		Optional;
servers.items[items]	< <i>server</i> >	Discovered Server.	
servers.total	< <i>integer</i> >	The number of total requested discovered servers.	Optional;
servers.< <i>prop</i> >	< <i>any</i> >		Optional;

## Links

### servers: bulk\_delete

Deletes a list of Discovered Servers.

POST http://{device}/api/npm.discovered\_servers/1.0/servers/bulk\_delete

#### Request Body

Provide a [dservers\\_bulk\\_deleter](#) data object.

#### Response Body

Returns a [dservers\\_bulk\\_deleter](#) data object.

### servers: get

Returns the list of Discovered Servers.

GET http://{device}/api/npm.discovered\_servers/1.0/servers{?has\_url\_app,ignored,topby,topn,filter}

#### Response Body

Returns a [servers](#) data object.

## Type: dservers\_bulk\_deleter

### JSON

```
{  
  "delete_all": boolean,  
  "delete_all_ignored": boolean,  
  "delete_ids": [  
    string  
  ],  
  <prop>: any  
}
```

Property Name	Type	Description	Notes
dservers_bulk_deleter	< <i>object</i> >		
dservers_bulk_deleter.delete_all	< <i>boolean</i> >	Delete all objects in the given config.	Optional;
dservers_bulk_deleter.delete_all_ignored	< <i>boolean</i> >	Delete all ignored server names in the given config.	Optional;
dservers_bulk_deleter.delete_ids	< <i>array of</i> < <i>string</i> >>	List of discovered servers ids to delete.	Optional;
dservers_bulk_deleter.delete_ids[items]	< <i>string</i> >		
dservers_bulk_deleter.< <i>prop</i> >	< <i>any</i> >		Optional;

## Type: ignored\_limit

## Type: ignored\_servers

JSON

```
{  
  "current": integer,  
  "max": integer,  
  <prop>: any  
}
```

Property Name	Type	Description	Notes
<i>ignored_limit</i>	<object>		
<i>ignored_limit.current</i>	<integer>	The current number of discovered_servers ignored.	Optional;
<i>ignored_limit.max</i>	<integer>	The max number of discovered_servers that can be ignored.	Optional;
<i>ignored_limit.&lt;prop&gt;</i>	<any>		Optional;

## Type: iservers\_bulk\_deleter

JSON

```
{  
  "delete_all": boolean,  
  "delete_ids": [  
    string  
  ],  
  <prop>: any  
}
```

Property Name	Type	Description	Notes
<i>iservers_bulk_deleter</i>	<object>		
<i>iservers_bulk_deleter.delete_all</i>	<boolean>	Delete all objects in the given config.	Optional;
<i>iservers_bulk_deleter.delete_ids</i>	<array of <string>>	List of ignored discovered servers ids to delete.	Optional;
<i>iservers_bulk_deleter.delete_ids[items]</i>	<string>		
<i>iservers_bulk_deleter.&lt;prop&gt;</i>	<any>		Optional;